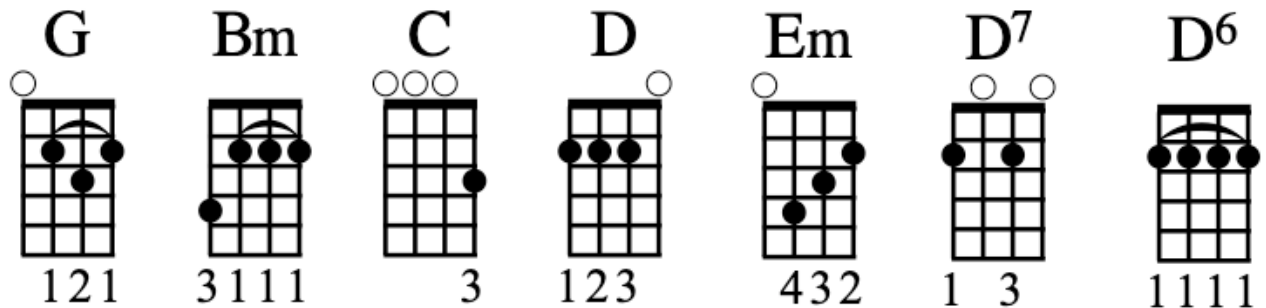


When the Ship Comes In

Bob Dylan



INTRO

G

VERSE 1

G Bm C G
 Oh the time will come up, when the winds will stop
 Em C G
 And the breeze will cease to be breathin'
 G Bm C G
 Like the stillness in the wind, before the hurricane begins
 G D G
 The hour that the ship comes in
 Bm C G
 And the sea will split, and the ships will hit
 Bm C G
 And the sands on the shoreline will be shaking
 G Bm C G
 Then the tide will sound, and the waves will pound
 G C D D7 G
 And the mornin' will be a-break - in'

VERSE 2

G Bm C G
 The fishes will laugh, as they swim out of the path
 Em C G
 And the seagulls they'll be smilin'
 G Bm C G
 And the rocks on the sand, will proudly stand
 G D G
 The hour that the ship comes in
 Bm C G
 And the words that are used, for to get the ship confused
 Bm C G

Will not be understood as they're spoken
 G Bm C G
 For the chains of the sea, will have busted in the night
 G C D D7 G
 And be buried on the bottom of the ooo - cean

VERSE 3

G Bm C G
 A song will lift, as the mainsail shifts
 Em C G
 And the boat drifts on to the shoreline
 G Bm C G
 And the sun will respect, every face on the deck
 G D G
 The hour that the ship comes in
 Bm C G
 Then the sands will roll, out a carpet of gold
 Bm C G
 For your weary toes to be a-touchin'
 G Bm C G
 And the ship's wise men, will remind you once again
 G C D D7 G
 That the whole wide world is wat - chin'

SOLO

G Bm C G
 Em C G G
 G Bm C G
 G D G G
 Bm Bm C G
 Bm C G G
 G Bm C G
 G C D D7 D6 D G

VERSE 4

G Bm C G
 Oh the foes will rise, with the sleep still in their eyes
 Em C G
 And they'll jerk from their beds and think they're dreamin'
 G Bm C G
 But they'll pinch themselves and squeal, and they'll know that it's for real
 G D G
 The hour that the ship comes in
 Bm C G
 And they'll raise their hands, sayin' "We'll meet all your demands"
 Bm C G
 But we'll shout from the bow "Your days are numbered"
 G Bm C G
 And like Pharoah's tribe, they'll be drowned in the tide
 G C D D7 G
 And like Goliath, they'll be con - quered